



## **UW-WHITewater INTRAMURAL SPORTS BAGS (BEAN BAG TOSS) RULES**

Last update: August, 2021

### ENTRY FEE

Tournaments may be free for registration, though some leagues may have a \$5/person fee.

### LEAGUE SCHEDULES

Schedules for league and tournament play will be posted on IMLeagues and the UWW Rec Sports App

### QUESTIONS

Please feel free to contact the Office of Recreation Sports and Facilities with any questions or concerns at 262.472.1145 or email [imsports@uww.edu](mailto:imsports@uww.edu).

## **GENERAL PROCEDURES**

FORMAT: All matches are for doubles. One player from each team stands on opposite ends directly across from his/her partner. This means if one person is standing on the left side of the board, the other will stand on the right side of the board at the opposite end.

ROUNDS: A round consists of only one person from each team throwing at a time. Throws will alternate between players.

MATCHUPS: Teams are to play one game to 21. Scores will be input as so, 21-15, 13-0, 21-4, etc.

STARTING A ROUND: The person/team who most recently scored points will throw first during a round. This includes when a person goes over the 21-point limit. To begin a match, do rock-paper-scissors to decide who throws first.

LEGAL THROWS: A legal throw consists of a person staying behind the front edge of the board on their side during the throw. If a person steps past this point, their throw is considered illegal and should be removed from the board. If there is a controversy about a throw, it should be redone with existing bags put back to their original locations on the board.

TOSSING THE BAGS: Bags must be tossed in an underhand fashion. No overhand tosses will be considered legal. Total of four (4) bags must be tossed.

WINNING: The winner of the game is the first team/person to get to exactly 21 points. If a team starts the game with 13-straight points and is ahead 13-0 it is called a "skunk" and the game is over. Games have a 20-minute time limit (except for playoffs). Whoever is in the lead following 20 minutes (if the official game-clinching score cap is not achieved) will be declared the winner.

SCORING: Points are scored in two possible ways: landing a bag securely on the board (1 point) or throwing the bag through the hole (3 points).

1. As soon as a bag makes any contact with the ground, it is no longer able to score points.

This includes bags that roll onto the board or bags that are half on the board and half on the ground.

2. If a bag does roll onto the board, it must be removed before the next person throws.

3. Points are only counted at the end of each round, and therefore, bags can be legally knocked off the board by proceeding throws.

4. Only one team can score points each round, so points cancel each other in a round.

(e.g. If your team has 3 on the board and 1 in the hole (6 points) and the other team has only two on the board (2 points), your team would score 4 points for the round)

5. Points accumulate after each round played until a team has exactly 21 points.

GOING OVER 21: If a team goes over 21, their total score then becomes 15 for the next round.

TOURNAMENT FORMAT: In the event league play is not followed, tournament format will be used, and teams will compete in a double-elimination tournament which includes pool play. In league play, teams will be bracketed based on final standings and brackets will follow single- or double-elimination format, depending on registrations.

SPORTSMANSHIP UNSPORTSMANLIKE CONDUCT: Players and nonplayers shall not commit acts of unsportsmanlike conduct. This includes, but is not limited to, arguments with the supervisor by any players or spectators.