

Football | Passing Jamboree Session One 2023 is almost here!

Be sure to review this information as you prepare for your arrival.

Check-In Information

Date:	Saturday, June 17, 2023
Time:	8:15 am
Location:	Coulthart Pavillion by the Student Athletic Center 900 W. Schwager Drive, Whitewater, WI 53190

Calculate your travel time at:
<https://www.uww.edu/campus-info/map-and-directions>

Traffic Impacts: US 12 Reconstruction
<https://projects.511wi.gov/us12/map/>

Important Phone Numbers

Camps Office M-F, 7:45am-4:30pm	(262) 472-3165
Camp Director Emergency Phone	(270) 703-8073
Campus Police Non-Emergency	(262) 472-4660

Parking

Please feel free to park the lot nearest the Stadium (see included map). Campus police will not be issuing tickets during camp pick-up and drop-off times. Each attendee should purchase a day pass at <https://uww.aimsparking.com/> and follow the steps below.

Choose "Purchase Event Permit", Select "CAMPS" as the event type, Choose the "Event", Enter **CES2023** as the Voucher Code, add your vehicle (You will need to add 1 vehicle, but can add a 2nd one), submit and enter your email address for a receipt showing you purchased a permit and a permit number will be assigned.

Refund Policy

Cancellations and payments: All registrant accounts must be paid in full 21 days prior to the start of event. Registrants with outstanding balances after payment is due in full are subject to being removed from the event roster without refund. Please contact Continuing Education Services at cesevents@uww.edu prior to this deadline if extenuating circumstances prevent you from completing a payment.

Refunds: In the event of most cancellations, Continuing Education Services should be notified no later than 21 days before the start of the event session in order to receive a refund, less 20% administrative fee. See event website for specific policy. Cancellation requests received less than 21 days from the start of camp will receive a refund minus 50% late cancellation fee of event cost. Cancellations due to medical reasons will receive a full refund, less the 20% administrative fee, if the cancellation is requested and medical documentation is provided prior to the start of event. Valid medical cancellations must include a signed letter from a licensed physician to qualify. NO REFUNDS will be given for withdrawal due to early departures, disciplinary reasons or no show after the event has started.



All cancellation requests must be submitted to cesevents@uww.edu; provide registrant's name, camp title and medical documentation, if applicable. Refunds will be returned to name and address of payer.

We reserve the right to cancel any event for any reason; in such case, all fees paid will be refunded or contact cesevents@uww.edu for alternate arrangements.

Registration Transfer Policy

The registration reservation is a purchase that cannot be transferred from one person to another person after the reservation is made. In the event you need to cancel (due to change of plans, injury, etc.) the registration cannot be passed to teammate, family member, etc.

Camper Safety

Health Form:

All players **must** complete the [health form](#) attached prior to arrival. No player will be allowed to participate without completing the form. Each player must bring the completed form to check-in.

Health Service:

Parents will be called for advice and recommendations if the problem does not require immediate medical attention. Should your child require medical attention, the camp health supervisor will assess appropriate measures to take. UW-Whitewater camps have the full cooperation of Fort Memorial Hospital and emergency room personnel. For participants taking medication, please complete the health form prior to arrival. When possible, the Athletic Trainers and health staff will contact parent(s)/guardian(s) before seeking treatment.

You will be required to provide health information in the registration. Athletic Trainers and health staff will refer to the registration whenever medical treatment is necessary; this is the only guide a health care provider will have in case of an emergency.

Injuries during Camp:

Should an injury occur the event director will seek medical attention from UW-Whitewater Athletic Trainers or call 911 in a medical emergency.

1. After the registrant is being cared for the event director will report to the Youth Compliance Coordinator details on the injury. The event director will distribute the [Injury Claim Form](#) to the injured participant and their family. See "Filing Accident Claim" tab for more details on how to file a claim.
2. The Youth Compliance Coordinator will notify UW-Whitewater Risk Management of the incident/injury.
3. Injury claim form is submitted to Gallagher by the parent; Gallagher then submits injury claim form to HSR (Claims Company for accident policy).
4. HSR will contact UW-Whitewater Risk Manager to authorize the incident via phone or email.
5. Upon confirmation of a covered claim, HSR will add the injury to their claims system so that corresponding medical bills will be eligible for coverage.



Inclement Weather:

In the event of inclement weather, Camp Directors will move campers to identified safe spaces on campus. Campus police and Continuing Education support each camp in communicating potential storms and developing a plan to ensure participant safety.

Excessive Heat:

Participants are advised to bring fans. Note: The gymnasiums are also not air-conditioned. Greenhill Center of the Arts, Moraine Bookstore, Upham Hall, University Center and dining halls are air-conditioned. During periods of heat, directors will provide a cool area for participants and will take all the necessary precautions to avoid heat fatigue. This may include cancelling awards ceremonies in the gymnasium. Participants are advised to bring fans, as many of the residence halls are not air conditioned.

Equipment Needed

- | | |
|---|---------------------------------------|
| <input type="checkbox"/> Clinic Health Form
(attached) | <input type="checkbox"/> Mouthguard |
| <input type="checkbox"/> Footballs | <input type="checkbox"/> Water |
| <input type="checkbox"/> Helmets | <input type="checkbox"/> Lunch/snacks |
| <input type="checkbox"/> Shoulder Pads | <input type="checkbox"/> Jerseys |
| <input type="checkbox"/> Cleats | |



Camp Schedule:

8:15am	Check-in
8:45am	Coaches Meeting
9:00am	Session One
9:45am	Break
10:00am	Session Two
10:45am	Break
11:00am	Session Three
12:00pm	Check-Out





**UW-Whitewater Youth Event Health Form
CONSENT FOR MEDICAL TREATMENT**

Event Name:	Event Dates:	
Youth Name:	Birthdate:	
Custodial Parent/ Guardian Name:	Emergency Contact Name:	
Emergency Contact Phone Number:	Emergency Contact Relationship:	
Health Insurance Carrier:	Insurance Policy number:	
Will the Registrant be Taking any Medication While Attending Yes <input type="checkbox"/> No <input type="checkbox"/>		
Medication Allergies: Yes <input type="checkbox"/> No <input type="checkbox"/>	If yes to medication allergies, list	
Non-Medication, Dietary or Other Allergies: Yes <input type="checkbox"/> No <input type="checkbox"/>	If yes to non-medication, dietary or other allergies, list	
Are there any allergies require an EPIPEN injection: Yes <input type="checkbox"/> No <input type="checkbox"/>	Do any of the allergies require an Inhaler and Carried by Youth: Yes <input type="checkbox"/> No <input type="checkbox"/>	
Does the registrant have any of the following:		
<input type="checkbox"/> Asthma	<input type="checkbox"/> Diabetes	<input type="checkbox"/> Heart Conditions
<input type="checkbox"/> Bleeding Disorder	<input type="checkbox"/> Emotional Disorder	<input type="checkbox"/> Wear Glasses or Contacts
<input type="checkbox"/> Depression	<input type="checkbox"/> Fainting/ Dizzy Spells	<input type="checkbox"/> Other Issue. <i>List in next Question</i>
Other Health Issues/ Additional Information:		
Describe Any Limitations or Restriction of Event Activities; Write NONE if not Applicable:		

TO THE PARENT(S) OR LEGAL GUARDIAN:

If your son, daughter or ward will be under the age of 18 years while at the event, it is our policy to secure your agreement to all the following statements by signing below:

- I am giving my consent in advance for medical treatment at the appropriate medical facility in case of illness or injury.
- I am stating that I am aware of and accept the risk inherent in the program activity.
- I attest that all information on this form is correct and up-to-date, and I will provide any and all significance, material, or important changes to information in this form to event staff no later than check-in.
- I agree to hold harmless and indemnify the Board of Regents of the University of Wisconsin System, and the University of Wisconsin-Whitewater, their officers, agents, and employees from any and all liability, loss, damage, costs, or expenses which are sustained, incurred or required arising out of the actions of my son, daughter or ward in the course of the event.

Participant's Name: _____
(Please print)

Signature of Parent or Legal Guardian: _____ Date: _____

UW-WHITEWATER PASSING JAMBOREE RULES

THE GAME:

1. Each game will consist of two 20 minute halves with a continuous running clock and a 5 minute half time.
2. Once the ball is spotted by the referee, the offense has **20 seconds** to initiate a new play.
3. One 30 second time out per half is allowed. Unused time outs do not carry over into the 2nd half.
4. No kicking, punting, or extra point / field goal kicking attempts are allowed.
5. Scoring:
 - A touchdown is worth 6 points
 - A successful extra point attempt from the 3 yard line is worth 1 point
 - A successful extra point attempt from the 10 yard line is worth 2 points
 - An interception is worth 1 point for the defense and a change of possession
6. Following an offensive score, interception, change of possession on downs, or to start a half, the ball is always placed at the +45-yard line.
7. The offensive team will have 3 downs when in Zone's 1 and 2 to advance in to the next field zone and receive a new set of downs. Once inside Zone 3 the offense will have 4 downs to score a touchdown. (for "Zones" explanation, see below under "Playing Field")

THE PLAYING FIELD:

1. The playing field is 45 yards long with a 10-yard end zone. The offensive team always advances the ball in the same direction initiating the drive from the +45 yard line.
2. The playing field will be divided into 3 Zones: **Zone 1: 45-35 yard line**, **Zone 2: 35-20 yard line**, **Zone 3: 20-Goal Line**

DEFENSE:

1. An offensive player in possession of the ball is ruled down with a 1 hand touch below the neck (referee's decision – play until the referee's whistle ends the play).
2. All usual defensive infraction rules apply in pass coverage (holding, interference, etc...)
3. A maximum of 7 defensive players may be involved in pass coverage on any play.
4. **NO RUSHING THE PASSER OR BLITZING IS ALLOWED AT ANY TIME!**
5. **Unnecessary roughness** (obvious avoidable contact) is an automatic first down at the start of the next zone or at the 5 yard line if inside the 20, and the player may be removed from play for the day. **IT IS THE DEFENSIVE PLAYER'S RESPONSIBILITY TO AVOID MAJOR CONTACT HITS WITH AN OFFENSIVE PLAYER – PLEASE ADHERE TO THIS!!**
6. An interception is worth 1 point for the defense and your offensive team takes possession of the ball at the 45 yard line – there is no advancing the ball on an interception as the play is dead immediately.

OFFENSE:

1. Once the play is initiated, the QB has 4 seconds to release the ball on a pass attempt (*a 4 second count down timer will be used once the ball is snapped*). If "sacked", the offense loses the down.
2. The QB MAY NOT RUN with the ball beyond the line of scrimmage (no QB scramble).
3. This is an all passing game – there are no rushing attempt plays of any kind allowed.
4. There are NO FUMBLES – once the ball hits the ground for any reason it is immediately dead. The team that fumbles retains possession at the spot of the fumble.
5. **NO CONTACT BLOCKING** of any kind is allowed. An offensive player may remain in a stationary position as a "screener", but may not move to reach a screening position vs. a defensive player.
6. The QB and 5 eligible offensive pass receivers may be on the field at one time (use of a snapper is optional – he is not an eligible pass receiver).
7. The offensive team must be in a legal formation and must adhere to all the normal rule requirements prior to the snap (shifts, motions, etc...).

GENERAL GAME INFORMATION:

1. NO overtime allowed. A tied game will end in a tie.
2. Penalties will be called according to usual high school infractions as best as possible. Penalty Enforcement -
 - Defensive Penalty: automatic 1st down at next zone, or 1st down at the 5 yd line if inside Zone 3.
 - Offensive Penalty: loss of down, ball is spotted back at the beginning of the current Zone
3. All referee's decisions are final. **Unnecessary complaints and demonstrations will result in player expulsion for the rest of the day. PLAYER'S PLAY...REFEREE'S OFFICIATE!**
4. **Avoid all unnecessary physical contact – essentially there is NO INTENTIONAL CONTACT ALLOWED.** Obvious intentional contact outside of Passing Jamboree rules will result in a penalty and possible expulsion for the rest of the day.

CAMPS & CONFERENCES

Participant Code of Conduct

As a participant, I agree to the following statements. I will...

- Respect differences of all participants and will not discriminate against anyone else on the grounds of gender, race, sexual orientation, ability, or other identity
- Report any incidents of bullying to adults immediately
- Support and encourage all other program participants
- Respect all staff, directors, and volunteers
- Follow online safety and internet use policies

Prohibited Conduct:

- Abusive language towards a staff member, volunteer, or another participant
- Bringing dangerous or unauthorized materials such as explosives, firearms, or weapons onto to campus property
- Inappropriate or rude treatment of a peer, staff member, or volunteer
- One-on-one interactions with any program staff member before, during, or after any program
- Verbal, physical, or visual harassment of another participant, staff member, or volunteer
- Actual or threatened violence toward any individual or group
- Conduct endangering the life, safety, health, or well-being of self and others
- Failure to follow any UW System or campus policy, including but not limited to sexual assault/violence/harassment policies, dishonest academic behavior policies, or emergency procedures
- Bullying or taking unfair advantage of any participant
- Failure to follow directions of supervisors/youth programming staff/event leaders
- Possession or use of alcoholic beverages or illegal drugs on campus property or reporting to the program while under the influence of drugs or alcohol

